PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE ___ SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE 370.00 BASIC FEE 740.00 OR ر)[TOTAL CHARGEABLE CLAIMS minus 20= iV. X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 1112 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II **OTHER THAN** (Column 1) (Column 3) SMALL ENTITY OR **SMALL ENTITY** (Column 2) CLAIMS HIGHEST ADDI ⋖ ADDI-REMAINING NUMBER PRESENT ENDMENT RATE TIONAL RATE TIQNAL AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE / FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus X42= X84≤ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS **HIGHES** 8 ADDI-ADDI-REMAINING NUMBER **PRESENT** NDMENT RATE TIONAL RATE **AFTER PREVIOUSLY** TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus = -X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-REMAINING NUMBER ADDI-PRESENT AMENDMENT TIONAL AFTER **PREVIOUSLY** RATE TIONAL RATE **EXTRA AMENDMENT** PAID FOR FEE FEE Total

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

Minus

Minus

X\$ 9= X\$18= OR X42= X84= OR +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE

Application or Docket Number

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Independent

=.